

Operation: Stop Core Gameplay Instructions

Game Start:

From the main menu, you can choose to start a new game, load up a previously saved game, set game options, view game credits, or exit the game. When starting up a new game, you will be asked to select two characters. These will be the characters you control during the entire game. Each character has a different ability, so there are several different ways to complete OSC. Once these characters are selected, the game will start. Use the controls described below to interact with the world. If at any time you need to exit the game, just press ESC to bring up a list of options.

Basic Controls:

Analog Stick / Directional Keys	Moves Character around, cycles through menu screens
Examine / Use	Used to examine items and make selections
Cancel	Cancels and action or backs up within a menu
Inventory	Brings up a character's inventory
Switch	Switches between the player characters
Menu	Brings up the in-game menu

Commands:

[Use]	Attempts to use an object (Actual name depends on object being examined)
Take	Will try to take an object and place into inventory
Open/Close	Opens or closes an object
Use Item With	Allows an inventory item to be used with an object
Talk	Talks to a person

Inventory Commands:

Use	Attempts to use an item
Combine	Allows two inventory items to be combined
Examine	Displays a description of the item
Drop	Drops an item (the item can be picked back up)

Give->[Character] Gives an item to another character

Some Useful Info:

- Talk to Rowsdower, a guy that roams about the mansion, to identify certain items. Stand next to him and look at your inventory and select an item in question. A new command will be available: Give->Rowsdower. If your lucky, he may just know what the item is.
- Throughout the entire game, you have access to a map in your inventory. Use this to see the areas of the mansion you have explored, notes and clues you've found, and items you've come across.
- Use the guest book in the front entryway of the mansion to save your progress. It is possible to lose in OSC, so consider saving before you try anything dangerous.